

Efficient Local Search for Nonlinear Real Arithmetic

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Outline

1. Problem - Nonlinear Real Arithmetic
 - Syntax of SMT(NRA)
 - Fragment of Local Search
2. Incremental Computation of Variable Scores
 - Scoring Boundary for Arithmetic Variable
 - Incremental Computation
3. Temporary Relaxation of Equality (Non-Strick) Constraints
 - Value Complexity in Local Search
 - Relaxation Method
4. Experiment

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Syntax of SMT(NRA)

polynomial: $p ::= x \mid c \mid p + p \mid p - p \mid p \times p$

atoms: $a ::= b \mid p = 0 \mid p > 0 \mid p < 0$

formula: $f ::= a \mid \neg f \mid f \wedge f \mid f \vee f$

SMT: Determine whether the formula is satisfied by some assignment (local search focuses), or prove unsat

Example:

$$x^2 + y^2 \leq 1 \wedge x + y < 1 \wedge x + z > 0$$

assignment with $\{x \rightarrow 0, y \rightarrow 0, z \rightarrow 1\}$ satisfies all clauses.

Fragment of Local Search (1)

Input : A set of clauses F

Output: An assignment satisfying F , or failure

Initialize assignment to variables;

while \top **do**

if *all clauses satisfied* **then**

return *success with assignment*;

end

if *time or step limit reached* **then**

return *failure*;

end

 Critical move procedure.

end

Algorithm 1: Basic Fragment of Local Search^a

^aShaowei Cai, Bohan Li, and Xindi Zhang. "Local Search for SMT on Linear Integer Arithmetic". In: *Computer Aided Verification - 34th International Conference, CAV*. ed. by Sharon Shoham and Yakir Vizel. Springer, 2022.

Fragment of Local Search (2)

```
var, new_value, score ←  
best move according to  
make-break score;  
if score > 0 then  
| Move var to  
| new_value;  
end  
else  
| Update clause weight;  
end
```

```
repeat  
| cls ← random unsat-  
| isfied clause;  
| var, new_value, score ←  
| critical move making  
| cls satisfied;  
| if score ≠  $-\infty$  then  
| | move var to  
| | new_value;  
| end  
until 3 times;  
if no move performed  
then  
| Move some variables  
| in unsatisfied clauses;  
end
```

Local Search for SAT and SMT

Problem \ LS	SAT	SMT
Operation (Move)	Flip	Critical Move
Score Definition	Weighted unsat clauses	
Score Computation	Cached score	No Caching, time costly

What LS for SAT brings us:

Maintain scoring information after each iteration.

Difficulty:

Predetermine critical move shift value.

Our Solution:

Introduce Scoring Boundaries.

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Infeasible Set

Definition

infeasible set¹ of a clause c with respect to an assignment $asgn$ is the set of values that the variables in c can take under $asgn$ such that c is unsatisfied.

Example

Current assignment: $\{x \mapsto 1\}$

Calculate infeasible set for y :

- $x^2 + y^2 \leq 1 : (-\infty, 0) \cup (0, \infty)$.
- $x + y < 1 : [0, \infty)$.

If we choose values from infeasible set, the satisfied clause will be unsatisfied, which changes the whole score.

¹Dejan Jovanovic and Leonardo Mendonça de Moura. "Solving Non-linear Arithmetic". In: *Automated Reasoning - 6th International Joint Conference, IJCAR 2012, Manchester, UK, June*

Make-break Intervals

Definition

make-break interval² is a combination of (in)feasible intervals of arithmetic variable x with respect to **all clauses**.

Example

Current assignment: $\{x \mapsto 1, y \mapsto 1, z \mapsto 1\}$

Calculate infeasible set for each clause.

- $x^2 + y^2 \leq 1$ (unsat): $(-\infty, 0) \cup (0, \infty)$.
- $x + y < 1$ (unsat): $[0, \infty)$.
- $x + z > 0$ (sat): $(-\infty, -1]$.

Combined information: x : $(-\infty, -1] \mapsto 0$, $(-1, 0) \mapsto 1$, $[0, 0] \mapsto 1$, $(0, \infty) \mapsto 0$.

²Bohan Li and Shaowei Cai. "Local Search For SMT On Linear and Multilinear Real Arithmetic". In: *CoRR* abs/2303.06676 (2023). arXiv: 2303.06676.

Traditional Computation

Input : unsat clauses F

Output: Best critical move (variable, value)

foreach *variable* v in *unsat clauses* **do**

foreach *unsat clause* c with v **do**

 | Compute interval-score info of v in c .

end

 Combine interval-score information.

 Update best var-value move.

end

return *best critical move*

Repeated computation:

- variable's (in)feasible set
- clause's sat staus

Boundary

Definition. A quadruple $\langle val, is_open, is_make, cid \rangle$, where val is a real number, is_open and is_make are boolean values, and cid is a clause identifier.

Meaning

- val : make-break value.
- is_open : active or not at val point.
- is_make : make or break, increase or decrease score.
- cid : causing clause.

Sorting: First ordered by val , then by is_open ($\perp < \top$).

Boundary

Current assignment: $\{x \mapsto 1, y \mapsto 1, z \mapsto 1\}$

- $x^2 + y^2 \leq 1$: starting score 0, boundary set $\{(0, \perp, \top, 1), (0, \top, \perp, 1)\}$, indicating no change for large negative values, *make* at boundary $[0, \dots]$, followed by *break* at boundary $(0, \dots]$.
- $x + y < 1$: starting score 1, boundary set $\{(0, \perp, \perp, 1)\}$, indicating *make* at large negative values, and *break* at boundary $[0, \dots]$.
- $x + z > 0$: starting score -1 , boundary set $\{(-1, \top, \top, 1)\}$, indicating *break* at large negative values, and *make* at boundary $(-1, \dots]$.

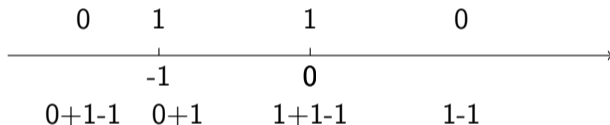
sorted boundary set:

$\{(-1, \top, \top, 1), (0, \perp, \top, 1), (0, \perp, \perp, 1), (0, \top, \perp, 1)\}$

Boundary Example

boundary set:

$$\{(-1, \top, \top, 1), (0, \perp, \top, 1), (0, \perp, \perp, 1), (0, \top, \perp, 1)\}$$



Starting score: Score when x moves to $-\infty$.

Maintain and Change: We maintain the boundary info for all arithmetic variables, unless the neighbour does a critical move.

Algorithm for computing boundary

Input : Variable v that is modified

Output: Make-break score for all variables

$S \leftarrow \{\}$; // set of updated variables

for clause cls that contains v **do**

for variable v' appearing in cls **do**

 add v' to S ;

 recompute starting score and boundary of v'
 with respect to cls ;

end

end

for variable v' in S **do**

 recompute best critical move and score in terms
 of boundary information;

end

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Complexity of Values

Definition

We define a preorder \prec_c on algebraic numbers as follows. $x \prec_c y$ if x is rational and y is irrational, or if both x and y are rational numbers, and the denominator of x is less than that of y . We write $x \sim_c y$ if neither $x \prec_c y$ nor $y \prec_c x$.

Previous work ignores equalities constraints³, or only consider multi-linear (one-degree) examples⁴.

Our Solution: Introducing relaxation, temporary enlarge the point irrational interval

³Haokun Li, Bican Xia, and Tianqi Zhao. "Local Search for Solving Satisfiability of Polynomial Formulas". In: *Computer Aided Verification - 35th International Conference, CAV, 2023*. Ed. by Constantin Enea and Akash Lal. Vol. 13965. Lecture Notes in Computer Science. Springer, 2023, pp. 87–109.

⁴Bohan Li and Shaowei Cai. "Local Search For SMT On Linear and Multilinear Real Arithmetic". In: *CoRR abs/2303.06676 (2023)*. arXiv: 2303.06676.

Relaxation

Example

Given assignment $\{x \mapsto 1, y \mapsto 1\}$

$$z^2 = x^2 + y^3 \quad z^3 \geq 5x^2 + y \vee z^3 \leq 3x + 3y$$

Both situations force z to an irrational number.

Relaxation

- If the constraint is of the form $p = 0$, it is relaxed into the pair of inequalities $p < \epsilon_p$ and $p > -\epsilon_p$.
- If the constraint is of the form $p \geq 0$, it is relaxed into $p > -\epsilon_p$. Likewise, if the constraint is of the form $p \leq 0$, it is relaxed into $p < \epsilon_p$.
- **Slacked var:** the var that is being assigned.

Restore

Input : slacked clauses

Output: succeed or not

for *each slacked clause* cls **do**

| $v \leftarrow$ slacked variable in cls ;

| $accu_val \leftarrow inf_set(cls)$;

| move v to $accu_val$;

end

for *variable* v' *in slacked clauses* **do**

| recompute best critical move and score in terms
| of boundary information;

end

return number of unsat clauses == 0

Local Search with Relaxation

Input : A set of clauses F

Output: An assignment of variables that satisfy F , or failure

Initialize assignment to variables;

while \top **do**

if *all clauses satisfied* **then**

success \leftarrow find exact solution;

if *success* **then**

return *success with assignment*;

end

else

 Restore relaxed constraints to original form;

success \leftarrow find exact solution by limited local search;

if *success* **then**

return *success with assignment*;

end

end

end

if *time or step limit reached* **then**

return *failure*;

end

 Proceed traditional local search (slack).

end

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Implementation Detail

code available at:

https://github.com/yogurt-shadow/LS_NRA

Preprocessing

- Combine constraints $p \geq 0$ and $p \leq 0$ into equality $p = 0$.
- Eliminate variable x in an equation of the form $c \cdot x + q = 0$, where c is a constant and q is a polynomial with degree at most 1 and containing at most 2 variables.

Restart mechanism Two-level restart mechanism with two parameters $T_1 = 100$ and $T_2 = 100$.

- **Minor restart:** randomly change one of the variables in one of the unsatisfied clauses.
- **Major restart:** reset the value of all variables.

Overall Result

Category	#inst	Z3	cvc5	Yices	Ours	Unique
20161105-Sturm-MBO	120	0	0	0	88	88
20161105-Sturm-MGC	2	2	0	0	0	0
20170501-Heizmann	60	3	1	0	8	6
20180501-Economics-Mulligan	93	93	89	91	90	0
2019-ezsm	61	54	51	52	19	0
20200911-Pine	237	235	201	235	224	0
20211101-Geogebra	112	109	91	99	101	0
20220314-Uncu	74	73	66	74	70	0
LassoRanker	351	155	304	122	272	13
UltimateAtomizer	48	41	34	39	27	2
hycomp	492	311	216	227	304	11
kissing	42	33	17	10	33	1
meti-tarski	4391	4391	4345	4369	4351	0
zankl	133	70	61	58	100	27
Total	6216	5570	5476	5376	5687	148

Scatter Plot

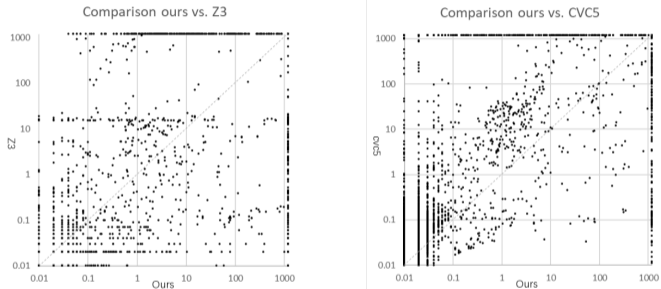


Figure: Scatter plots of running time vs. Z3 and cvc5.

Category	#inst	Relaxation	Threshold	NoOrder
20161105-Sturm-MBO	120	88	100	99
20161105-Sturm-MGC	2	0	0	0
20170501-Heizmann	60	8	9	3
20180501-Economics-Mulligan	93	90	89	86
2019-ezsmt	61	19	19	19
20200911-Pine	237	224	223	222
20211101-Geogebra	112	101	98	92
20220314-Uncu	74	70	70	70
LassoRanker	351	272	277	278
UltimateAtomizer	48	27	26	20
hycomp	492	304	211	164
kissing	42	33	31	27
meti-tarski	4391	4351	4353	4360
zankl	133	100	100	100
Total	6216	5687	5606	5540

Table: Comparison of temporary relaxation of constraints

Conclusion

- A new scoring method for SMT(NRA) problems, which is more efficient than the traditional method.
 - Caching about clause information for arithmetic variables.
 - Change boundary information after critical move, not in move selection procedures.
- A new method to handle the equalities constraints.
 - Enlarge the irrational interval temporarily, speed up local search solving.
 - lazy relaxation, maintain the original structure as much as possible.

Future Work

- Integrate into z3++ solver
<https://z3-plus-plus.github.io/>
- Cacheing about cylindrical cells by CAD (we enter the same cell multiple times, how can we find that?)
- incorporate with other algorithms, like MCSAT or variable substitution.
- used for nonlinear optimization

References I

- [JM12] Dejan Jovanovic and Leonardo Mendonça de Moura. “Solving Non-linear Arithmetic”. In: *Automated Reasoning - 6th International Joint Conference, IJCAR 2012, Manchester, UK, June 26-29, 2012. Proceedings*. Ed. by Bernhard Gramlich, Dale Miller, and Uli Sattler. Vol. 7364. Lecture Notes in Computer Science. Springer, 2012, pp. 339–354. DOI: [10.1007/978-3-642-31365-3_27](https://doi.org/10.1007/978-3-642-31365-3_27). URL: https://doi.org/10.1007/978-3-642-31365-3_27.

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