

# Research Work Presentation

## Nonlinear Arithmetic Solving

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March 26, 2024

# Overview

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# SMT Solving

SMT-NRA helps in many areas

- Nonlinear hybrid automata
- Generating ranking function for termination analysis (LassoRanker Benchmark)
- Constraint Programming Solving
- Automatic or interactive theorem prover (Isabelle or Coq)
- Biological networks
- .....

# Syntax of SMT(NRA)

- polynomial:  $p ::= x \mid c \mid p + p \mid p - p \mid p \times p$
- atoms:  $a ::= b \mid p = 0 \mid p > 0 \mid p < 0$
- formula:  $f ::= a \mid \neg f \mid f \wedge f \mid f \vee f$

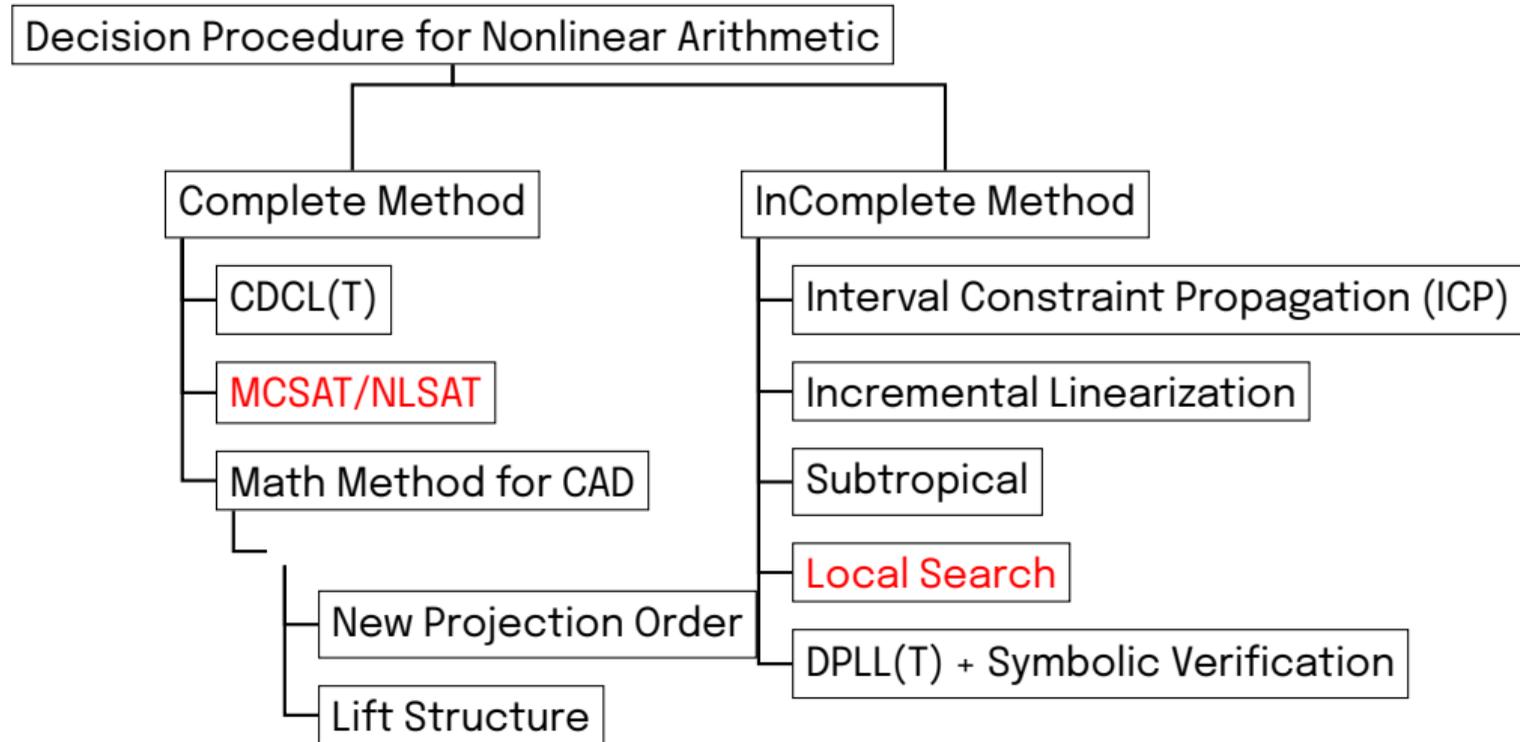
SMT: Determine whether the formula is satisfied by some assignment (local search focuses), or prove unsat

## Example

$$x^2 + y^2 \leq 1 \wedge x + y < 1 \wedge x + z > 0$$

assignment with  $\{x \rightarrow 0, y \rightarrow 0, z \rightarrow 1\}$  satisfies all clauses.

# Satisfiability Modulo Nonlinear Arithmetic



# My Contribution in Satisfiability Modulo Theory

- Tool for Competition
  - Portfolio in Z3-Plus-Plus (smt-comp 2022 & 2023)
- Incomplete Method
  - Local Search on Nonlinear Arithmetic
- Z3 Nlsat Solver
  - Dynamic Variable Order in NLSAT
  - Clause-level semantics decision in NLSAT

# Local Search for Nonlinear Arithmetic

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# Fragment of Local Search

**Input** : A set of clauses  $F$

**Output:** An assignment of variables that satisfy  $F$ , or failure

Initialize assignment to variables;

**while**  $\top$  **do**

**if** *all clauses satisfied* **then**

**return** *success with assignment*;

**end**

**if** *time or step limit reached* **then**

**return** *failure*;

**end**

    Critical move procedure.

**end**

**Algorithm 1:** Basic Fragment of Local Search

# Fragment of Local Search

```
var, new_value, score  $\leftarrow$  best move according to make-break score;  
if score > 0 then  
  | Perform move, assigning var to new_value;  
end  
else  
  | Update clause weight according to PAWS scheme;  
  var, new_value, score  $\leftarrow$  critical move making random unsat clause satisfied;  
  if score  $\neq -\infty$  then  
    | Perform move, assigning var to new_value;  
  end  
  if no move performed in previous loop then  
    | Change assignment of some variable in some unsatisfied clause;  
  end  
end
```

# Local Search for SAT and SMT[1]

LS \ Problem	SAT	SMT
Operation (Move)	Flip	Critical Move
Score Definition	Weighted unsat clauses	
Score Computation	Cached score	No Caching, time costly

- What LS for SAT brings us:
  - Maintain scoring information after each iteration.
- Difficulty:
  - Predetermine critical move shift value.
- Our Solution
  - Introduce Scoring Boundaries

# Infeasible Set

## Definition

**infeasible set** of a clause  $c$  with respect to an assignment  $asgn$  is the set of values that the variables in  $c$  can take under  $asgn$  such that  $c$  is unsatisfied.

## Example

Current assignment:  $\{x \mapsto 1\}$

Calculate infeasible set for  $y$ :

- $x^2 + y^2 \leq 1 : (-\infty, 0) \cup (0, \infty)$ .
- $x + y < 1 : [0, \infty)$ .

If we choose values from infeasible set, the satisfied clause will be unsatisfied, which changes the whole score.

# Make-break Intervals

## Definition

**make-break interval** is a combination of (in)feasible intervals of arithmetic variable  $x$  with respect to **all clauses**.

## Example

Current assignment:  $\{x \mapsto 1, y \mapsto 1, z \mapsto 1\}$

Calculate infeasible set for each clause.

- $x^2 + y^2 \leq 1$  (unsat):  $(-\infty, 0) \cup (0, \infty)$ .
- $x + y < 1$  (unsat):  $[0, \infty)$ .
- $x + z > 0$  (sat):  $(-\infty, -1]$ .

Combined information:  $x: (-\infty, -1] \mapsto 0, (-1, 0) \mapsto 1, [0, 0] \mapsto 1, (0, \infty) \mapsto 0$ .

# Traditional Computation

**Input** : unsat clauses  $F$

**Output:** Best critical move (variable, value)

```
foreach variable  $v$  in unsat clauses do  
  | foreach unsat clause  $c$  with  $v$  do  
  | | Compute interval-score info of  $v$  in  $c$ .  
  | end  
  | Combine interval-score information.  
  | Update best var-value move.  
end  
return best critical move
```

## Repeated computation:

- variable's (in)feasible set
- clause's sat status

# Boundary

**Definition.** A quadruple  $\langle val, is\_open, is\_make, cid \rangle$ , where  $val$  is a real number,  $is\_open$  and  $is\_make$  are boolean values, and  $cid$  is a clause identifier.

## Meaning

- $val$  : make-break value.
- $is\_open$  : active or not at  $val$  point.
- $is\_make$  : make or break, increase or decrease score.
- $cid$  : causing clause.

**Sorting:** First ordered by  $val$ , then by  $is\_open$  ( $\perp < \top$ ).

# Boundary

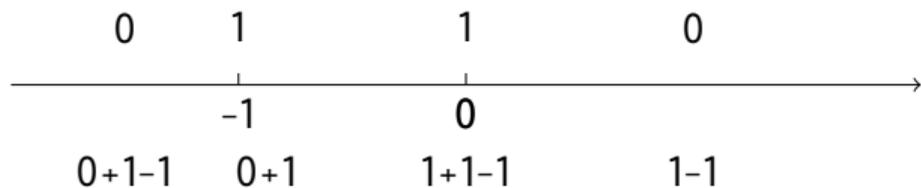
Current assignment:  $\{x \mapsto 1, y \mapsto 1, z \mapsto 1\}$

- $x^2 + y^2 \leq 1$ : starting score 0, boundary set  $\{(0, \perp, \top, 1), (0, \top, \perp, 1)\}$ , indicating no change for large negative values, *make* at boundary  $[0, \dots$ , followed by *break* at boundary  $(0, \dots$ .
- $x + y < 1$ : starting score 1, boundary set  $\{(0, \perp, \perp, 1)\}$ , indicating *make* at large negative values, and *break* at boundary  $[0, \dots$ .
- $x + z > 0$ : starting score  $-1$ , boundary set  $\{(-1, \top, \top, 1)\}$ , indicating *break* at large negative values, and *make* at boundary  $(-1, \dots$ .

sorted boundary set:  $\{(-1, \top, \top, 1), (0, \perp, \top, 1), (0, \perp, \perp, 1), (0, \top, \perp, 1)\}$

# Boundary Example

boundary set:  $\{(-1, \top, \top, 1), (0, \perp, \top, 1), (0, \perp, \perp, 1), (0, \top, \perp, 1)\}$



**Starting score:** Score when  $x$  moves to  $-\infty$ .

**Maintain and Change:** We maintain the boundary info for all arithmetic variables, unless the neighbour does a critical move.

# Algorithm for computing boundary

**Input** : Variable  $v$  that is modified

**Output:** Make-break score for all variables

$S \leftarrow \{\}$ ; // set of updated variables

**for** *clause*  $cls$  that contains  $v$  **do**

**for** *variable*  $v'$  appearing in  $cls$  **do**

        add  $v'$  to  $S$ ;

        recompute starting score and boundary of  $v'$  with respect to  $cls$ ;

**end**

**end**

**for** *variable*  $v'$  in  $S$  **do**

    recompute best critical move and score in terms of boundary information;

**end**

# Complexity of Values[3]

## Definition

We define a preorder  $\prec_c$  on algebraic numbers as follows.  $x \prec_c y$  if  $x$  is rational and  $y$  is irrational, or if both  $x$  and  $y$  are rational numbers, and the denominator of  $x$  is less than that of  $y$ . We write  $x \sim_c y$  if neither  $x \prec_c y$  nor  $y \prec_c x$ .

Previous work ignores equalities constraints, or only consider multi-linear (one-degree) examples[2].

**Our Solution:** Introducing relaxation, temporarily enlarge the point irrational interval

# Relaxation

## Example

Given assignment  $\{x \mapsto 1, y \mapsto 1\}$   
 $z^3 \geq 5x^2 + y \vee z^3 \leq 3x + 3y$

$$z^2 = x^2 + y^3$$

Both situations force  $z$  to an irrational number.

## Relaxation

- If the constraint is of the form  $p = 0$ , it is relaxed into the pair of inequalities  $p < \epsilon_p$  and  $p > -\epsilon_p$ .
- If the constraint is of the form  $p \geq 0$ , it is relaxed into  $p > -\epsilon_p$ . Likewise, if the constraint is of the form  $p \leq 0$ , it is relaxed into  $p < \epsilon_p$ .
- **Slacked var:** the var that is being assigned.

# Restore

**Input** : slacked clauses

**Output:** succeed or not

**for** *each slacked clause*  $cls$  **do**

$v \leftarrow$  slacked variable in  $cls$ ;

$accu\_val \leftarrow inf\_set(cls)$ ;

    move  $v$  to  $accu\_val$ ;

**end**

**for** *variable*  $v'$  *in slacked clauses* **do**

    recompute best critical move and score in terms  
    of boundary information;

**end**

**return** *all clauses satisfied by accurate value*

**Algorithm 3:** Lazy restore mechanism

# Relaxation and Restore Demo

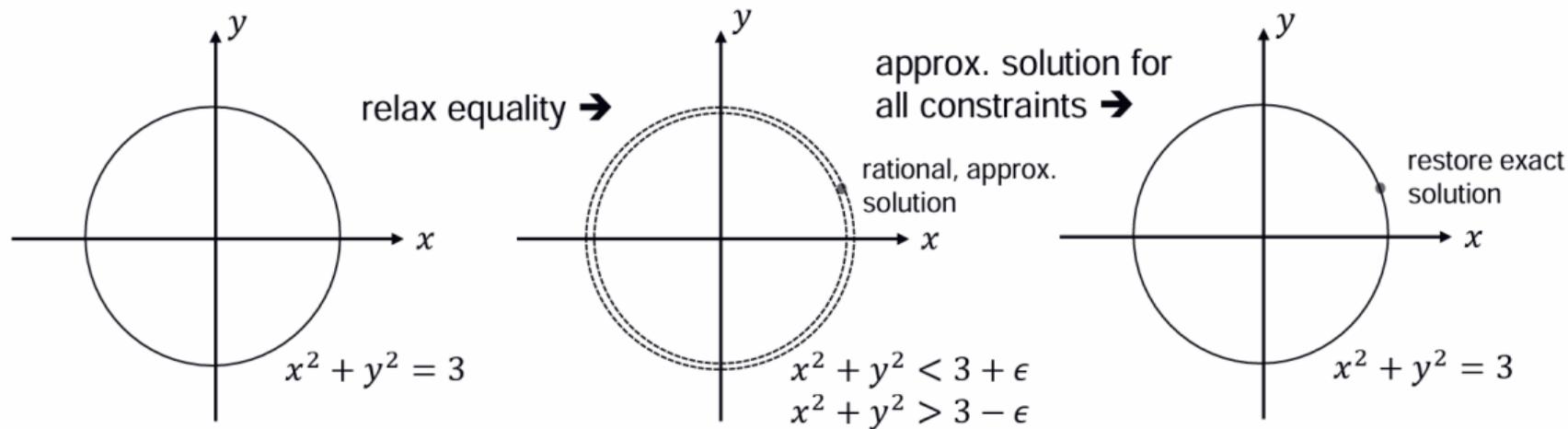


Figure: Relaxation and Restore

# Local Search with Relaxation

**Input** : A set of clauses  $F$

**Output:** Success or failure

Initialize assignment to variables;

**while**  $\top$  **do**

**if** *all clauses satisfied* **then**

        | check relaxation assignment

**end**

**if** *time or step limit reached* **then**

        | **return** *failure*;

**end**

    Proceed traditional local search  
    (slack).

**end**

**Algorithm 4:** Local Search with Relaxation

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**Input** : formula  $F$ , assignment  $ass$

**Output:** Success or failure

**if** *find exact solution* **then**

    | **return** *success with assignment*;

**end**

**else**

    Restore relaxed constraints to  
    original form;

**if** *find exact solution by limited  
    local search* **then**

        | **return** *success with  
        assignment*;

**end**

**end**

**Algorithm 5:** Check relaxation assignment

# Implementation Detail

**code available at:** [https://github.com/yogurt-shadow/LS\\_NRA](https://github.com/yogurt-shadow/LS_NRA)

## Preprocessing

- Combine constraints  $p \geq 0$  and  $p \leq 0$  into equality  $p = 0$ .
- Eliminate variable  $x$  in an equation of the form  $c \cdot x + q = 0$ , where  $c$  is a constant and  $q$  is a polynomial with degree at most 1 and containing at most 2 variables.

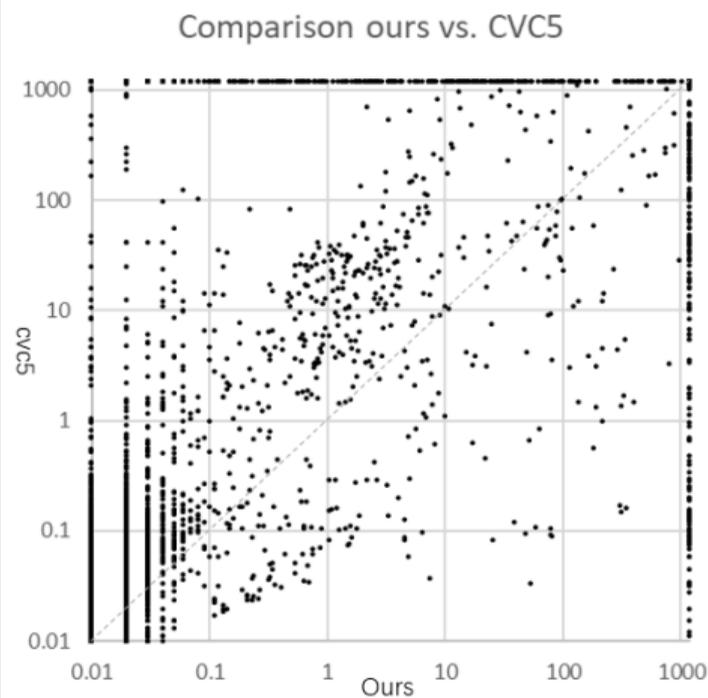
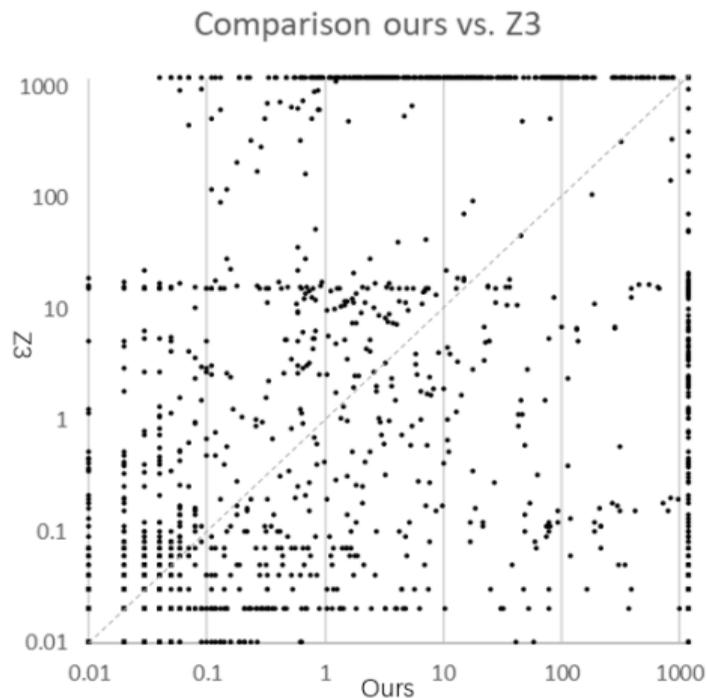
**Restart mechanism** Two-level restart mechanism with two parameters  $T_1 = 100$  and  $T_2 = 100$ .

- **Minor restart:** randomly change one of the variables in one of the unsatisfied clauses.
- **Major restart:** reset the value of all variables.

# Overall Result

Category	#inst	Z3	cvc5	Yices	Ours	Unique
20161105-Sturm-MBO	120	0	0	0	<b>88</b>	88
20161105-Sturm-MGC	2	<b>2</b>	0	0	0	0
20170501-Heizmann	60	3	1	0	<b>8</b>	6
20180501-Economics-Mulligan	93	<b>93</b>	89	91	90	0
2019-ezsmt	61	<b>54</b>	51	52	19	0
20200911-Pine	237	<b>235</b>	201	<b>235</b>	224	0
20211101-Geogebra	112	<b>109</b>	91	99	101	0
20220314-Uncu	74	73	66	<b>74</b>	70	0
LassoRanker	351	155	<b>304</b>	122	272	13
UltimateAtomizer	48	<b>41</b>	34	39	27	2
hycomp	492	<b>311</b>	216	227	304	11
kissing	42	<b>33</b>	17	10	<b>33</b>	1
meti-tarski	4391	<b>4391</b>	4345	4369	4351	0
zankl	133	70	61	58	<b>100</b>	27
Total	6216	5570	5476	5376	<b>5687</b>	148

# Scatter Plot



Category	#inst	Incremental	Naive	Limit-45
20161105-Sturm-MBO	120	88	85	85
20161105-Sturm-MGC	2	0	0	0
20170501-Heizmann	60	8	5	5
20180501-Economics-Mulligan	93	90	89	89
2019-ezsmt	61	19	19	15
20200911-Pine	237	224	222	222
20211101-Geogebra	112	101	101	101
20220314-Uncu	74	70	70	70
LassoRanker	351	272	264	269
UltimateAtomizer	48	27	26	26
hycomp	492	304	298	298
kissing	42	33	32	33
meti-tarski	4391	4351	4352	4352
zankl	133	100	100	100
Total	6216	5687	5663	5665

Table: Comparison of incremental computation

Category	#inst	Relaxation	Threshold	NoOrder
20161105-Sturm-MBO	120	88	100	99
20161105-Sturm-MGC	2	0	0	0
20170501-Heizmann	60	8	9	3
20180501-Economics-Mulligan	93	90	89	86
2019-ezsmt	61	19	19	19
20200911-Pine	237	224	223	222
20211101-Geogebra	112	101	98	92
20220314-Uncu	74	70	70	70
LassoRanker	351	272	277	278
UltimateAtomizer	48	27	26	20
hycomp	492	304	211	164
kissing	42	33	31	27
meti-tarski	4391	4351	4353	4360
zankl	133	100	100	100
Total	6216	5687	5606	5540

Table: Comparison of temporary relaxation of constraints

# Improved NLSAT

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# Introduction of NLSAT[7, 8]

## Difference with DPLL(T)[6]

- handle both boolean level and semantics decision
- Integrate theory algorithms into DPLL and CDCL
- *decide*  $\rightarrow$  *semanticsdecide*
- *unit – propagate*  $\rightarrow$  *R – propagate*

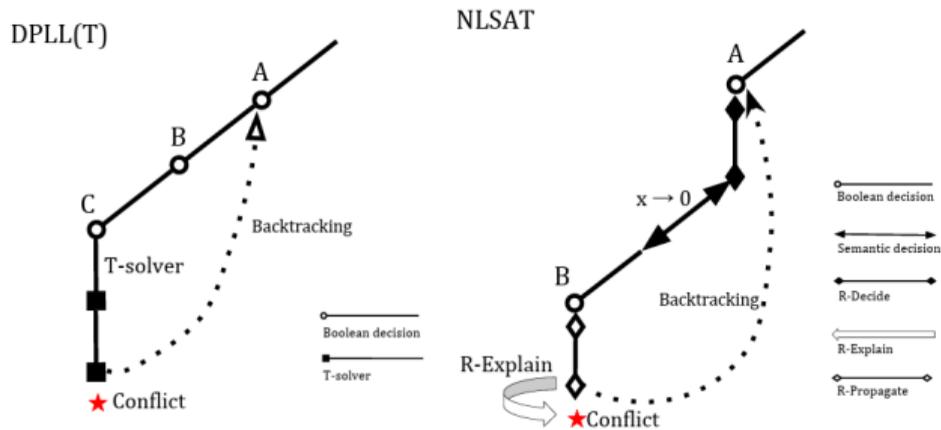


Figure: Difference between DPLL(T) and NLSAT

# Example of NLSAT (1)

## Example

$$\begin{cases} x^2 - y^2 > 0 \\ x^2 + xz > 10 \end{cases}$$

set for x	select witness	update set for y	select witness	update set for z	select witness
{ }	x -> 0.125	{(-∞, -0.125], [0.125, ∞)}	y -> 0	{(-∞, 79.875]}	z -> 81

# Resolve: CDCL(T) + Explain[9]

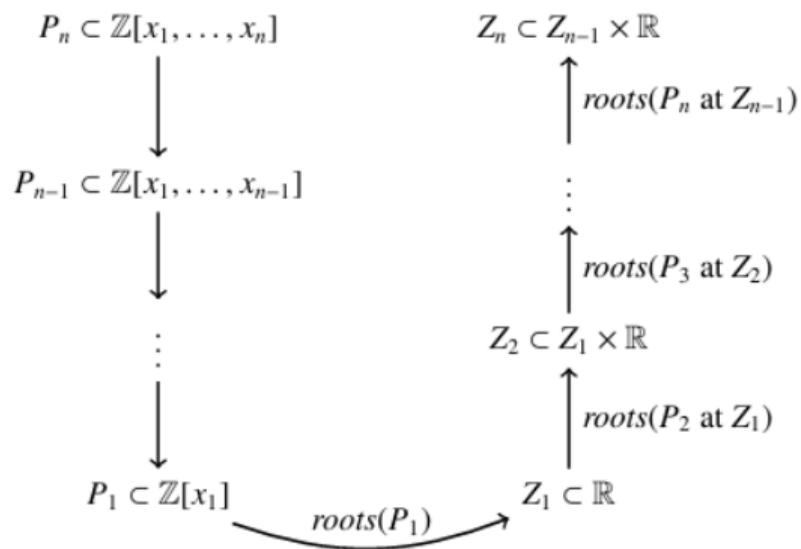


Figure: Structure of CAD

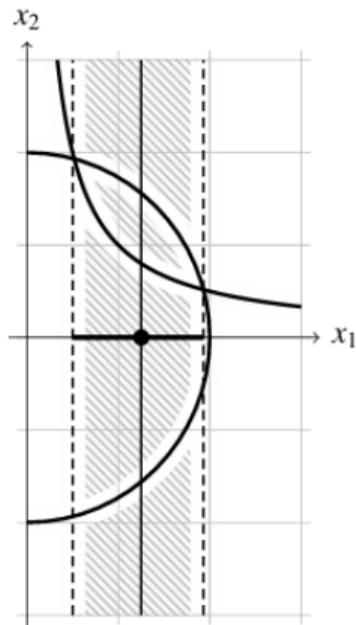


Figure: Cylinder of CAD

# Example of NLSAT(2)

## Example

$$\begin{cases} x_1^2 + x_1x_3 \geq 10 \\ x_2^2 + x_2x_3 \leq 12 \\ x_4^2 + x_3x_4 \leq 8 \end{cases}$$

### Conflict Status:

$$\left. \begin{array}{l} x_1 \rightarrow 0.125 \\ x_3 \rightarrow 0.5 \\ x_4 \rightarrow -0.5 \end{array} \right\} \Rightarrow \bigvee \begin{cases} x_1^4 + 28x_1^2 + 100 \leq 0 \\ x_1 \leq 0 \\ 2x_1x_3 - x_1^2 + 10 \leq 0 \\ x_1x_3^2 - x_1^2x_3 + 10x_3 - 12x_1 \leq 0 \end{cases}$$

# Dynamic Ordering of NLSAT

- Using VSIDS and LRB branching heuristic in mcsat framework, instead of static ordering
- what means dynamic: decide branching variable using state information
- Using reverse order of assigned variables for cylindrical algebraic decomposition
- dynamic clause learning: remove useless clauses after each restart

**Code available:** [https://github.com/yogurt-shadow/z3\\_dnlSAT](https://github.com/yogurt-shadow/z3_dnlSAT)

<b>solver</b>	<b>solved</b>	<b>unsat</b>	<b>sat</b>	<b>unsolved</b>
z3_nlsat	10730	5546	5184	1404
dnlSAT_v1	10883	5611	5272	1251
dnlSAT_v2	10967	5612	5355	1167

Table: **Comparison of dynamic and static variable order**

# Semantic Decision in NLSAT

```
Input : current processing variable  $v$   
for  $cls \in watches$  do  
  |  
  for  $lit \in cls$  do  
    | try propagate literal  $lit$ ;  
  end  
  if all false then  
    | label conflict;  
  else if one unassigned then  
    | unit propagate;  
  else  
    | semantics decide first unassigned literal;  
end
```

**Algorithm 6:** Semantics Decision in NLSAT

# Semantic Decision Conflict

## Example

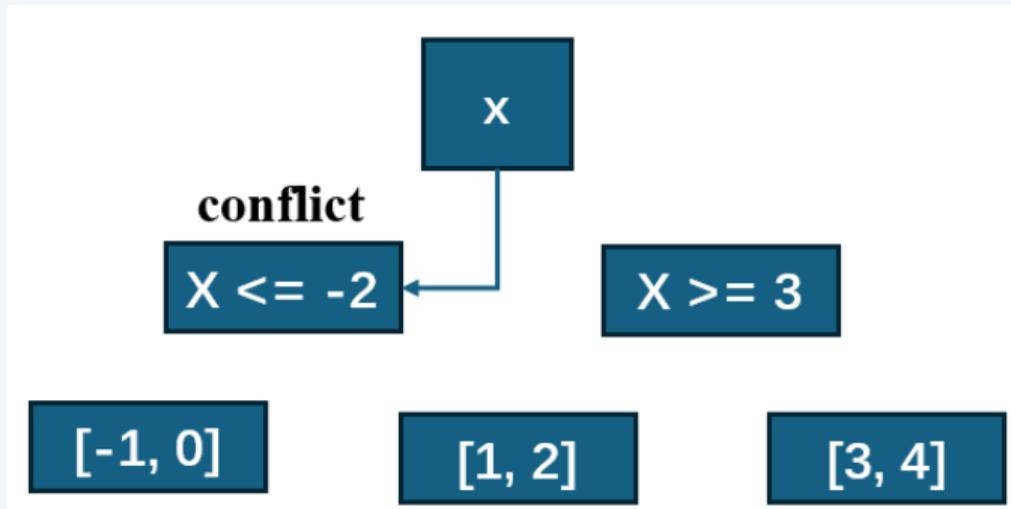


Figure: Traditional decision strategy causes conflict

# Clause-Level Infeasible Set

## Definition

**Clause Level Infeasible set** an arithmetic variable  $v$  under assignment  $asgn$  is the set of values that can satisfy all clauses  $clauses$  where  $v$  is the last variable to assign.

$$clause\_set(v) = \bigcup_{c \in clauses} \left( \bigcap_{l \in c} inf\_set(l, v) \right) \quad (1)$$

## Relationship between clause set and decision path

Consistent Decision Path for variable  $v$  exists  $\Leftrightarrow$   $clause\_set(v)$  not full

# Improved Semantic Decision

```
Input : current processing variable  $v$   
 $clause\_set \leftarrow compute\_clause\_set(v)$ ;  
if  $clause\_set$  is full then  
  |  $resolve\_conflict()$ ;  
end  
else  
  |  $val \leftarrow choose\_value(clause\_set, v)$ ;  
  | for each clause  $cls \in watches$  do  
    | decide first satisfied literal with  $val$ ;  
  | end  
  |  $select\_witness(v, val)$ ;  
end
```

**Algorithm 7:** Semantics Decision with Look-ahead

# Example of Improved Semantic Decision

## Example

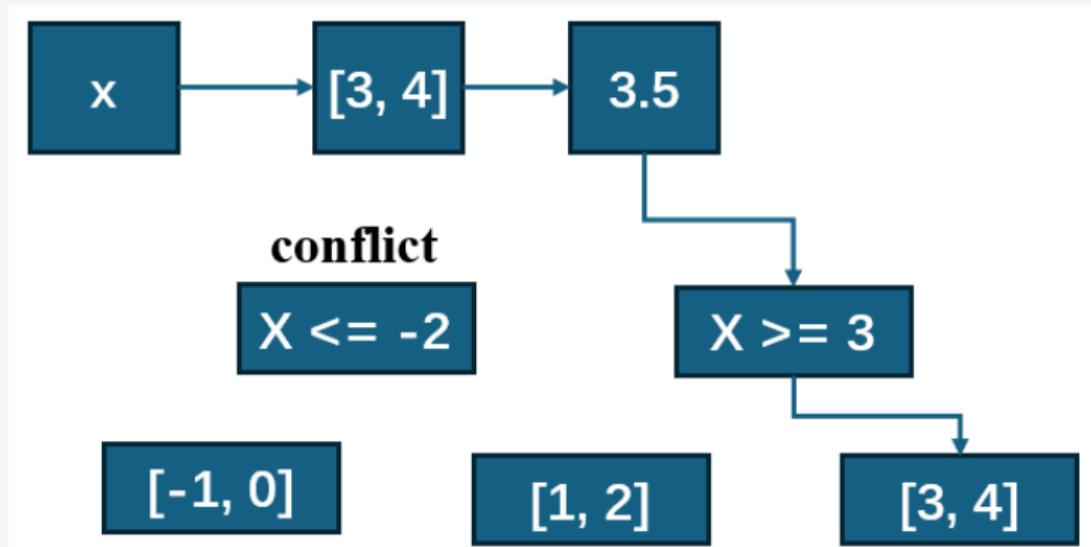


Figure: Improved Semantic Decision: Consistent Path

# Portfolio of Nonlinear Arithmetic in Z3-Plus-Plus

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# Z3-Plus-Plus webpage

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## z3-plus-plus.github.io

[View My GitHub Profile](#)

Hosted on GitHub Pages — Theme by [orderedlist](#)

## Z3++

### Overview

Z3++ is a derived SMT solver based on Z3. It participates in the SMT-COMP 2022, and significantly improves Z3 on the following logics:

QF\_IDL, QF\_LIA, QF\_BV, QF\_NIA and QF\_NRA

It is a project mainly developed in State Key Laboratory of Computer Science, Institute of Software, Chinese Academy of Sciences, Beijing, China.

Detailed description and source code are available at the [github repository](#).

### Contact

[z3\\_plus\\_plus@outlook.com](mailto:z3_plus_plus@outlook.com)

### Awards

At the [FLoC Olympic Games](#), Z3++ won 2 gold medals (6 in total) for Biggest Lead Model Validation and Largest Contribution Model Validation.

### People

#### Leader:

Shaowei Cai.

Figure: <https://z3-plus-plus.github.io/>

# z3pp Overview

Portfolio in Z3-Plus-Plus QF\_NRA

- Heuristic for Static Variable Order
- Simple Interval Constraint Checker
- Sample-Cell Projection
- Symmetry

Code Structure

- `nlsat_variable_ordering_strategy.cpp`
- `nlsat_simple_checker.cpp`
- `nlsat_symmetry_checker.cpp`
- `nlsat_explain.cpp`

## Portfolio of Z3pp: static variable ordering

- Heuristic variable ordering of nlsat  
(nlsat\_variable\_ordering\_strategy.cpp)
  - number of univariate polynomials
  - max degree of variable
  - BROWN: max degree, max degree of total terms, number of terms containing the variable
  - TRIANGULAR: max degree, max leading coefficient degree, sum of degree

# Portfolio of Z3pp: Interval Constraint Propagation

- Target Instances: MBO - Methylene Blue Oscillator System  
formula:

$$\left(\bigwedge x_i > 0\right) \wedge p(x_1, x_2, \dots, x_i) = 0$$

- Whether certain polynomial has a zero where all variables are positive.
- Example:

$$f := h1 > 0 \wedge h2 > 0 \wedge h3 > 0 \wedge h1^3 + 2h1h2 + h3^4 = 0$$

- Implementation:

$$\left. \begin{array}{l} h1 > 0 \rightarrow h1^3 > 0 \\ 2 h1 > 0 \wedge h2 > 0 \rightarrow h1h2 > 0 \\ h3 > 0 \rightarrow h3^4 > 0 \end{array} \right\} \Rightarrow h1^3 + 2h1h2 + h3^4 > 0$$

# Portfolio of Z3pp: symmetry

Instance: Hong (fully symmetry)

**Hong\_n**

$$\exists x_1, \dots, \exists x_n \sum_{i=1}^n x_i^2 < 1 \wedge \prod_{i=1}^n x_i > 1$$

**Hong\_2n**

$$\exists x_1, \dots, \exists x_n \sum_{i=1}^n x_i^2 < 2n \wedge \prod_{i=1}^n x_i > 1$$

Insert ordering clauses for variables: If  $x, y, z$  are symmetry, insert new clause

$$x \leq y \leq z$$

# Portfolio of Z3pp: sample cell projection

## Definition

**sample-cell projection** Suppose  $a$  is a sample of  $x$  in  $R^n$  and  $F = \{f_1, \dots, f_r\}$  is a polynomial set in  $Z[x]$ . The sample cell projection of  $F$  on  $x_n$  at  $a$  is

$$\text{proj}_{sc}(F, x_n, a) = \bigcup_{f \in F} \text{s\_coeff}(f, x_n, a) \cup \bigcup_{f \in F} \text{disc}(F, x) \cup \bigcup_{f \in F, g \in \text{s\_poly}(F, x, a), f \neq g} \text{res}(f, g, x)$$

- difference from McCallum's projection: calculate resultant only between sample polynomials
- sample polynomials: one or two polynomials whose root is the closest to the assignment point

# Portfolio of Z3pp: sample polynomials

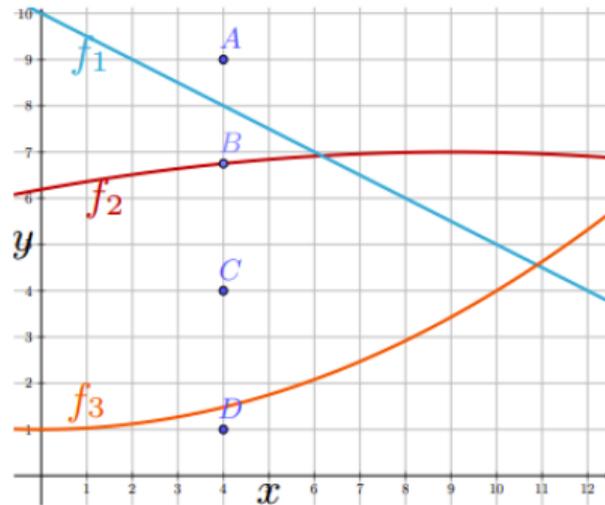


Figure: Demo for sample polynomial

# Z3pp: competition result on SMT\_LIB (QF\_NRA)

## Sequential Performance

Solver	Error Score	Correct Score	CPU Time Score	Wall Time Score	Solved	Solved SAT	Solved UNSAT	Unsolved	Abstained	Timeout	Memout
Z3+-fixed <sup>n</sup>	0	2641	379531.82	379433.129	2641	1340	1301	267	0	265	0
2019-Par4 <sup>n</sup>	0	2629	394912.029	356695.171	2629	1292	1337	279	0	221	58
cvc5	0	2545	525901.735	526314.738	2545	1244	1301	363	0	363	0
NRA-LS	0	2488	550489.833	551413.565	2488	1198	1290	420	0	5	0
Yices2	0	2341	702255.323	702324.97	2341	1150	1191	567	0	567	0
z3-4.8.17 <sup>n</sup>	0	2275	666874.65	666955.286	2275	1229	1046	633	0	499	0
SMT-RAT-MCSAT 22.06	0	2189	895361.649	895423.466	2189	1123	1066	719	0	674	21
veriT+raSAT+Redlog	0	1879	1206512.928	1206107.221	1879	905	974	1029	0	989	0
MathSAT <sup>n</sup>	0	1544	1671561.013	1671677.835	1544	417	1127	1364	0	1364	0
Z3++	6	2634	379866.348	379759.488	2634	1333	1301	274	0	264	1

Figure: <https://tools-comp.github.io/2022/results/qf-nonlinearrealarith-single-query>

# Z3pp: competition result on SMT\_LIB (QF\_NRA)

## Parallel Performance

Solver	Error Score	Correct Score	CPU Time Score	Wall Time Score	Solved	Solved SAT	Solved UNSAT	Unsolved	Abstained	Timeout	Memout
2019-Par4 <sup>n</sup>	0	2650	412116.989	346590.821	2650	1310	1340	258	0	200	58
Z3+-fixed <sup>n</sup>	0	2641	379553.38	379423.299	2641	1340	1301	267	0	265	0
cvc5	0	2545	526363.395	526298.488	2545	1244	1301	363	0	363	0
NRA-LS	0	2488	550607.043	551413.405	2488	1198	1290	420	0	5	0
Yices2	0	2341	702330.553	702302.83	2341	1150	1191	567	0	567	0
z3-4.8.17 <sup>n</sup>	0	2275	666962.06	666934.046	2275	1229	1046	633	0	499	0
SMT-RAT-MCSAT 22.06	0	2189	895429.739	895399.226	2189	1123	1066	719	0	674	21
veriT+raSAT+Redlog	0	1879	1206582.328	1206082.811	1879	905	974	1029	0	989	0
MathSAT <sup>n</sup>	0	1544	1671701.033	1671625.855	1544	417	1127	1364	0	1364	0
Z3++	6	2634	379887.798	379749.928	2634	1333	1301	274	0	264	1

Figure: <https://tools-comp.github.io/2022/results/qf-nonlinearrealarith-single-query>

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**Thank you for your attention**

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March 26, 2024